

# PHOT 110: Introduction to programming

## LECTURE 04

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# SUMMARY OF FOR AND WHILE

## **while** loop:

- repeat under condition
- we don't know how many iterations we need, and
- we have a stopping criterium

```
1  while <condition>:  
2      <statement>  
3      <statement>  
4      ...  
5      <statement>
```

## **for** loop:

- repeat a process
- number of **iterations** is known, or
- we iterate over a list of elements

```
1  for <el> in <list>:  
2      <statement>  
3      <statement>  
4      ...  
5      <statement>
```

# THE FOR LOOP SO FAR ...

Iterate over a sequence: list, range, etc.

```
1 for el in ["banana", "orange", "apple"]:  
2     print(el)
```

```
banana  
orange  
apple
```

```
1 for el in range(3):  
2     print(el)
```

```
0  
1  
2
```

But ... We can actually iterate over other types: string, set, etc.

# OUTLOOK: FOR LOOPS, SEQUENCES, AND ARRAYS

- sequences: lists, ranges, tuples
- strings as special sequences
- enumerate
- list comprehension
- break, continue, and pass
- arrays
- simple plots

# SEQUENCES: LISTS, RANGES, TUPLES, STRINGS

# SEQUENCES

- Sequences are **collections** of elements with an **order**
- **unordered collections** exist: **sets**
- The following types are sequences:
  - **list**, **range**, strings (**str**)
  - **tuple** (which we will see today), ...
- Common operations: indexing, slicing, `len()`, `.sort()`
- Can be mutable (adaptable) or immutable

# MUTABLE VS. IMMUTABLE

- Every object has a **unique ID** (CPython: address in memory)

```
1 i = 45
2 print(id(i))
```

140714479177528

```
1 a_string = "Pretzel"
2 a_list = [3, 105, 56]
3 a_range = range(4)
4 print(f"The ID of a_string: {a_string} = { id(a_string) }")
5 print(f"The ID of a_list: {a_list} = { id(a_list) }")
6 print(f"The ID of a_range: {a_range} = { id(a_range) }")
```

The ID of a\_string: Pretzel = 2135801745536

The ID of a\_list: [3, 105, 56] = 2135519091008

The ID of a\_range: range(0, 4) = 2135801181456

# MUTABLE VS. IMMUTABLE

- Numbers are immutable
- If you change them, the ID will change
- Even if you assign again the same variable name

```
1 i = 45
2 print(id(i))
3 i = i + 1
4 print(id(i))
```

```
140714479177528
```

```
140714479177560
```



# MUTABLE VS. IMMUTABLE

- strings (`str`) are immutable
- Operations will provide a copy

```
1 A = "Pretzel"
2 B = A.upper()
3 print(f"String A: {A} is still the same as A: {A}")
4 print(f"String B: {B} is the uppercase version of A: {A}")
5 print(f"ID of B: {id(B)} is not equal to ID of A: {id(A)}")
```

String A: Pretzel is still the same as A: Pretzel

String B: PRETZEL is the uppercase version of A: Pretzel

ID of B: 2135801527968 is not equal to ID of A:

2135801745536

# MUTABLE VS. IMMUTABLE

- Lists are mutable
- Elements can change, added, removed, etc.

```
1 a_list = [3, "car", 5]
2 print(a_list)
3 print(id(a_list))
4
5 # Change 2nd element
6 a_list[1] = "tree"
7 print(a_list)
8 print(id(a_list))
```

```
[3, 'car', 5]
2135519086464
[3, 'tree', 5]
2135519086464
```

# TUPLES ARE IMMUTABLE LISTS

Syntax to define a tuple:

```
1 t = (3, "leaf", False)
2 print(t)
```

```
(3, 'leaf', False)
```

Cast another collection to tuple, e.g. from `list`:

```
1 t = tuple([1, 3.23, 3, 5 + 6j])
2 print(t)
```

```
(1, 3.23, 3, (5+6j))
```

Tuples are immutable:

```
1 t = tuple([1, 3.23, 3, 5 + 6j])
2 t[0] = 2
```

```
TypeError: 'tuple' object does not support item assignment
```

# TUPLES ARE IMMUTABLE LISTS

## Lists are mutable

```
1 a_list = [3, "car", 5]
2 print(a_list)
3
4 # Change 2nd element
5 a_list[1] = "tree"
6 print(a_list)
```

```
[3, 'car', 5]
```

```
[3, 'tree', 5]
```

## Tuples are immutable

```
1 a_tuple = (3, "car", 5)
2 print(a_tuple)
3
4 # Change 2nd element
5 a_tuple[1] = "tree"
6 print(a_tuple)
```

```
(3, 'car', 5)
```

```
TypeError: 'tuple' object
does not support item
assignment
```

# TUPLES ARE IMMUTABLE LISTS

## Lists are mutable

```
1 a_list = [3, "car", 5]
2 print(a_list)
3
4 # Append element
5 a_list.append(True)
6 print(a_list)
```

```
[3, 'car', 5]
```

```
[3, 'car', 5, True]
```

## Tuples are immutable

```
1 a_tuple = (3, "car", 5)
2 print(a_tuple)
3
4 # Append element
5 a_tuple.append(True)
6 print(a_tuple)
```

```
(3, 'car', 5)
```

```
AttributeError: 'tuple'
object has no attribute
'append'
```

# OVERVIEW OF SEQUENCE TYPES (SO FAR)

Type	mutable	item type
<code>list</code>	yes	mixed types
<code>tuple</code>	no	mixed types
<code>range</code>	no	integers
<code>str</code>	no	characters

Sequence operations are available according to mutability and type

# COMMON SEQUENCE OPERATIONS

```
1 <bool> = el in s           # --> True/False
2 <bool> = el not in s       # --> True/False
3 s = s1 + s2               # concatenate s1 and s2
4 s * n or n * s           # n times concatenation
```

## Examples

```
1 print("a" in "Hallo")     # --> True/False
2 print(9 not in range(4, 10)) # --> True/False
3 print([100, 200] + [500, 20]) # concatenate s1 and s2
4 print(("cat", "dog") * 3)  # n times concatenation
```

True

False

[100, 200, 500, 20]

('cat', 'dog', 'cat', 'dog', 'cat', 'dog')

**Note: concatenation does not work for ranges**

# COMMON SEQUENCE OPERATIONS

```
1 el = s[i]           # Select element i
2 s = s[start:end+1:step] # Slicing
3 n = s.count(<el>)   # Count elements
4 i = s.index(<el>)   # index first el
```

For a tuple:

```
1 s = ("Malta", "Corsica", "Lesvos", "Malta"); print(s)
2 print(f"Third element of s: { s[2] }")
3 print(f"Slice of s: { s[1:] }")
4 print(f"'Malta' appears: { s.count('Malta') } times")
5 print(f"First index of 'Malta': { s.index('Malta') }")
```

```
('Malta', 'Corsica', 'Lesvos', 'Malta')
```

```
Third element of s: Lesvos
```

```
Slice of s: ('Corsica', 'Lesvos', 'Malta')
```

```
'Malta' appears: 2 times
```

```
First index of 'Malta': 0
```



# COMMON SEQUENCE OPERATIONS

```
1 el = s[i]           # Select element i
2 s = s[start:end+1:step] # Slicing
3 n = s.count(<el>)   # Count elements
4 i = s.index(<el>)   # index first el
```

For a list:

```
1 s = ["Malta", "Corsica", "Lesvos", "Malta"]; print(s)
2 print(f"Third element of s: { s[2] }")
3 print(f"Slice of s: { s[1:] }")
4 print(f"'Malta' appears: { s.count('Malta') } times")
5 print(f"First index of 'Malta': { s.index('Malta') }")
```

```
['Malta', 'Corsica', 'Lesvos', 'Malta']
Third element of s: Lesvos
Slice of s: ['Corsica', 'Lesvos', 'Malta']
'Malta' appears: 2 times
First index of 'Malta': 0
```

# SEQUENCE OPERATIONS: ONLY MUTABLE

List is the only mutable sequence (so far)

```
1 <list>[i] = <el>
2 <list>.remove(<el>)           # remove first <el>
3 <list>.insert(i, <el>)        # insert <el> at index i
4 <el> = <list>.pop(i)          # return <el> at i and remove
5 <list>.append(<el>)           # Or: <list> += <el>
6 <list>.extend(<iterable>)     # Or: <list> += <iterable>
7 <list>.sort()                 # Sorts list in-place
8 <list>.reverse()             # Reverses list in-place
```

# SEQUENCE OPERATIONS: ONLY MUTABLE

## Examples:

```
1  fruits = ["banana", "orange", "pear", "peach"]
2  nuts = ("almond", "walnut")
3
4  fruits.remove("banana")      # remove first <el>
5  fruits.insert(0, "mango")    # insert <el> at index i
6  el = fruits.pop(3)          # return <el> at i and remove
7  print(f"We popped {el}")
8  fruits.append("mandarin")    # Or: <list> += <el>
9  fruits.extend(nuts)         # Or: <list> += <iterable>
10 fruits.sort()               # Sorts list in-place
11 fruits.reverse()           # Reverses list in-place
12 print(fruits)
```

We popped peach

```
['walnut', 'pear', 'orange', 'mango', 'mandarin', 'almond']
```

# SEQUENCE OPERATIONS: ALSO FOR IMMUTABLE

Items of immutable types cannot change  $\Rightarrow$  return value

```
1 <list> = sorted(<collection>)    # Returns sorted
2 <iter> = reversed(<list>)       # Returns reversed
```

Examples:

```
1 t = (3, 5, 7, 2, 1)
2 t_sort = sorted(t)    # Returns sorted
3 t_rev = reversed(t)  # Returns reversed
4 print(t)
5 print(t_sort)
6 print(list(t_rev))
```

```
(3, 5, 7, 2, 1)
```

```
[1, 2, 3, 5, 7]
```

```
[1, 2, 7, 5, 3]
```

# STRINGS AS SPECIAL SEQUENCES

# STRING SPECIFIC OPERATIONS

- Aside from the common sequence operations
- Specific to characters and text

```
1 print("  Some_extra spaces ")
2 print("  Some_extra spaces ".strip())
3 print("_Some text...".strip('.'))
```

Some\_extra spaces

Some\_extra spaces

\_Some text

# STRING SPECIFIC OPERATIONS

- Aside from the common sequence operations
- Specific to characters and text

```
1  # Split and join strings
2  print("Split_on_underscore".split(sep="_"))
3  print( ".".join(["program", "exe"]) )
```

```
['Split', 'on', 'underscore']
program.exe
```

# STRING SPECIFIC OPERATIONS

- Aside from the common sequence operations
- Specific to characters and text

```
1 print("Ha" in "Hallo")
2 print("Ball".startswith("Bar"))
3 print("Bicycle".find("cyc"))
4 print("Bicycle".index("cyc"))
```

True

False

2

2



# STRING SPECIFIC OPERATIONS

- Aside from the common sequence operations
- Specific to characters and text

```
1 print("GOOD morning".lower())
2 print("GOOD morning".upper())
3 print("GOOD morning".capitalize())
4 print("GOOD morning".title())
5 print("I like oranges".replace("oranges", "apples"))
```

good morning

GOOD MORNING

Good morning

Good Morning

I like apples

# STRING SPECIFIC OPERATIONS

- Aside from the common sequence operations
- Specific to characters and text

```
1 print(chr(68)) # Convert int to Unicode character.  
2 print(ord("A")) # Convert Unicode character to int.
```

D

65

# FOR LOOPS REVISITED

# FOR LOOP OVER SEQUENCES: ALSO STRINGS

```
1 # Print all letters of a string
2 for a in "Python 3.12":
3     print(a)
```

P  
y  
t  
h  
o  
n  
  
3  
.  
1  
2

# FOR LOOP OVER SEQUENCES: ALSO STRINGS

```
1 # Print all letters of a string reverse ordered
2 for a in reversed("Python 3.12"):
3     print(a)
```

2

1

.

3

n

o

h

t

y

P

# FOR LOOP OVER ELEMENTS WITH INDEX ?

- loop over the index from range with len() giving the length of the sequence
- select elements with the index

```
1 # Print elements in order with their index
2 s = ["mouse", "chicken", "dog", "cow"]
3 for i in range(len(s)):
4     print(f"The element with index: {i} = {s[i]}")
```

The element with index: 0 = mouse

The element with index: 1 = chicken

The element with index: 2 = dog

The element with index: 3 = cow

# FOR LOOP OVER ELEMENTS WITH INDEX ?

- alternative: use enumerate
- lazy evaluated (just as range)
- gives both index and element

```
1 # Print elements in order with their index
2 s = ["mouse", "chicken", "dog", "cow"]
3 for i, el in enumerate(s):
4     print(f"The element with index: {i} = {el}")
```

The element with index: 0 = mouse

The element with index: 1 = chicken

The element with index: 2 = dog

The element with index: 3 = cow

# FLOW CONTROL: CONTINUE

**continue** skips a single iteration in `while` or `for` loop

```
1 # Print elements in order with their index
2 numbers = [22, 20, 34, None, 25, 78]
3 for i, el in enumerate(numbers):
4     if el is None:
5         continue
6     print(f"The element with index: {i} = {el}")
```

The element with index: 0 = 22

The element with index: 1 = 20

The element with index: 2 = 34

The element with index: 4 = 25

The element with index: 5 = 78



# FLOW CONTROL: BREAK

**break** stops the current `while` or `for` loop

```
1 # Print elements in order with their index
2 numbers = [22, 20, 34, None, 25, 78]
3 for i, el in enumerate(numbers):
4     if el is None:
5         break
6     print(f"The element with index: {i} = {el}")
```

The element with index: 0 = 22

The element with index: 1 = 20

The element with index: 2 = 34

# FLOW CONTROL: PASS

**pass** performs no action, purpose

- **clarify** inaction, provide **required** statement
- used for while, for, if, functions, classes, etc.

```
1 numbers = [2, 10, 5, 3, 4, 7, 9, 3, 1]
2 count_high = 0; count_low = 0;
3 for el in numbers:
4     if el > 8:
5         count_high += 1
6     elif el <= 4:
7         count_low += 1
8     else:
9         pass
10 print(f"High: {count_high}, Low: {count_low}")
```

High: 2, Low: 5

# LIST COMPREHENSIONS

# WHEN A FOR LOOP IS CUMBERSOME

- to generate a simple list
- requires an index variable, can overwrite variable with same name

```
1 # Print powers of 2 up to 1024
2 powers = []
3 for n in range(11):
4     powers.append(2**n)
5 print(powers)
```

```
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024]
```

## List comprehension

```
1 powers = [2**n for n in range(11)]
2 print(powers)
```

```
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024]
```

# WHEN A FOR LOOP IS CUMBERSOME

```
1 cs = []
2 for x in [1, 2, 3]:
3     for y in [3, 1, 4]:
4         if x != y:
5             cs.append((x, y))
6 print(cs)
```

```
[(1, 3), (1, 4), (2, 3), (2, 1), (2, 4), (3, 1), (3, 4)]
```

## List comprehension

```
1 cs = [(x, y) for x in [1, 2, 3] for y in [3, 1, 4] if x != y]
2 print(cs)
```

```
[(1, 3), (1, 4), (2, 3), (2, 1), (2, 4), (3, 1), (3, 4)]
```

# ARRAYS

# ARRAY DEFINITION

- arrays have a fixed length
- array elements have the same type
- We will use arrays from the Numpy library
- Optimized for numerical calculations

```
1  # Load numpy for array
2  import numpy as np
3
4  a = np.array([1, 2, 4, 6, 5, 9])
5  print(a)
```

```
[1 2 4 6 5 9]
```

# ARRAY INITIALIZATION

```
1 import numpy as np
2
3 a = np.arange(15)           # similar to range()
4 print(a)
```

```
[ 0  1  2  3  4  5  6  7  8  9 10 11 12 13 14]
```

```
1 a = np.linspace(0, 5, 11)  # linearly spaced interval
2 print(a)
```

```
[0.  0.5  1.  1.5  2.  2.5  3.  3.5  4.  4.5  5. ]
```

```
1 a = np.zeros((2, 3))      # 2D array with zeros
2 print(a)
```

```
[[0.  0.  0.]
 [0.  0.  0.]]
```



# ARRAY OPERATIONS

- similar to arithmetic/logic operations on numbers
- element-wise
- shapes need to be compatible

```
1 import numpy as np
2
3 a = np.array([2.5, 3, 4])
4 b = np.array([1, 0.1, 10])
5 print(f"{a} + {b} = {a + b}")
6 print(f"{a} * {b} = {a * b}")
7 print(f"{a} / {b} = {a / b}")
```

```
[2.5 3.  4. ] + [ 1.  0.1 10. ] = [ 3.5  3.1 14. ]
```

```
[2.5 3.  4. ] * [ 1.  0.1 10. ] = [ 2.5  0.3 40. ]
```

```
[2.5 3.  4. ] / [ 1.  0.1 10. ] = [ 2.5 30.  0.4 ]
```

# SIMPLE PLOTS

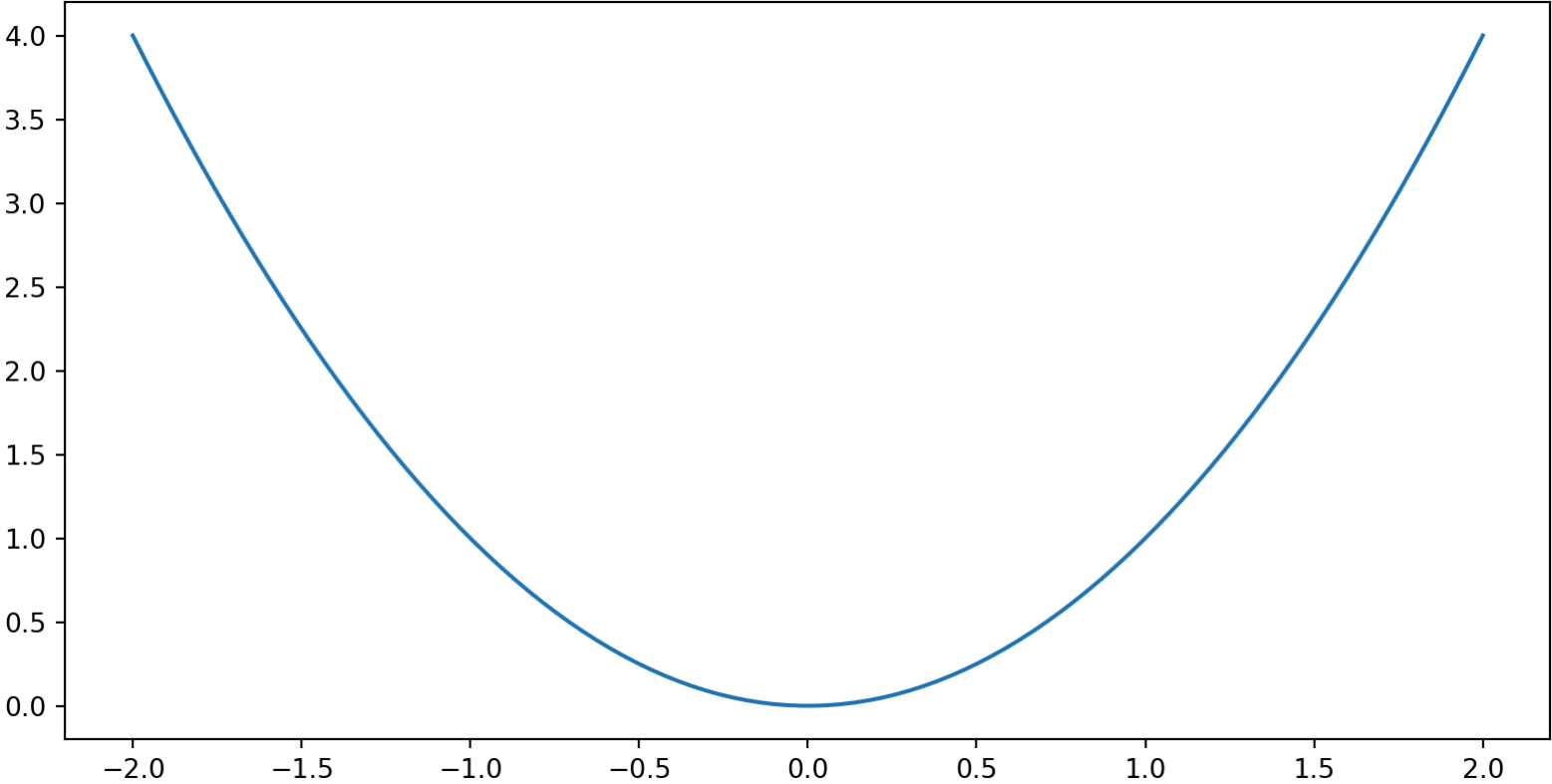
# LINE PLOT

We will see more complex plots later on. If you want to look ahead:

[https://matplotlib.org/stable/users/explain/quick\\_start.html](https://matplotlib.org/stable/users/explain/quick_start.html)

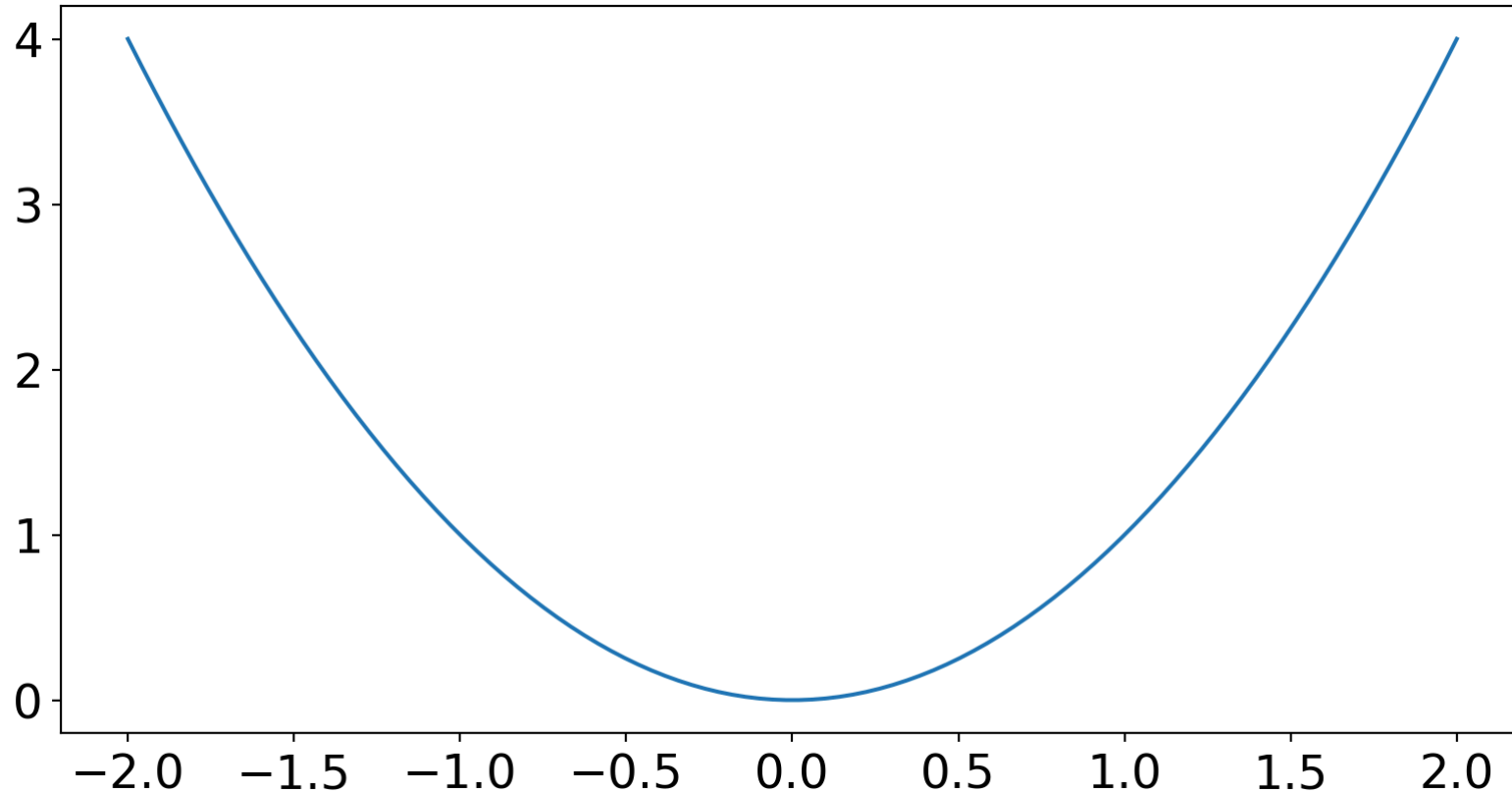
```
1  # Import library for plotting and numerics
2  import numpy as np
3  import matplotlib.pyplot as plt
4
5  # Define x and y coordinates
6  x = np.linspace(-2, 2, 100)
7  y = x**2
8
9  # Plot a line between the coordinates
10 plt.plot(x, y);
```

# LINE PLOT



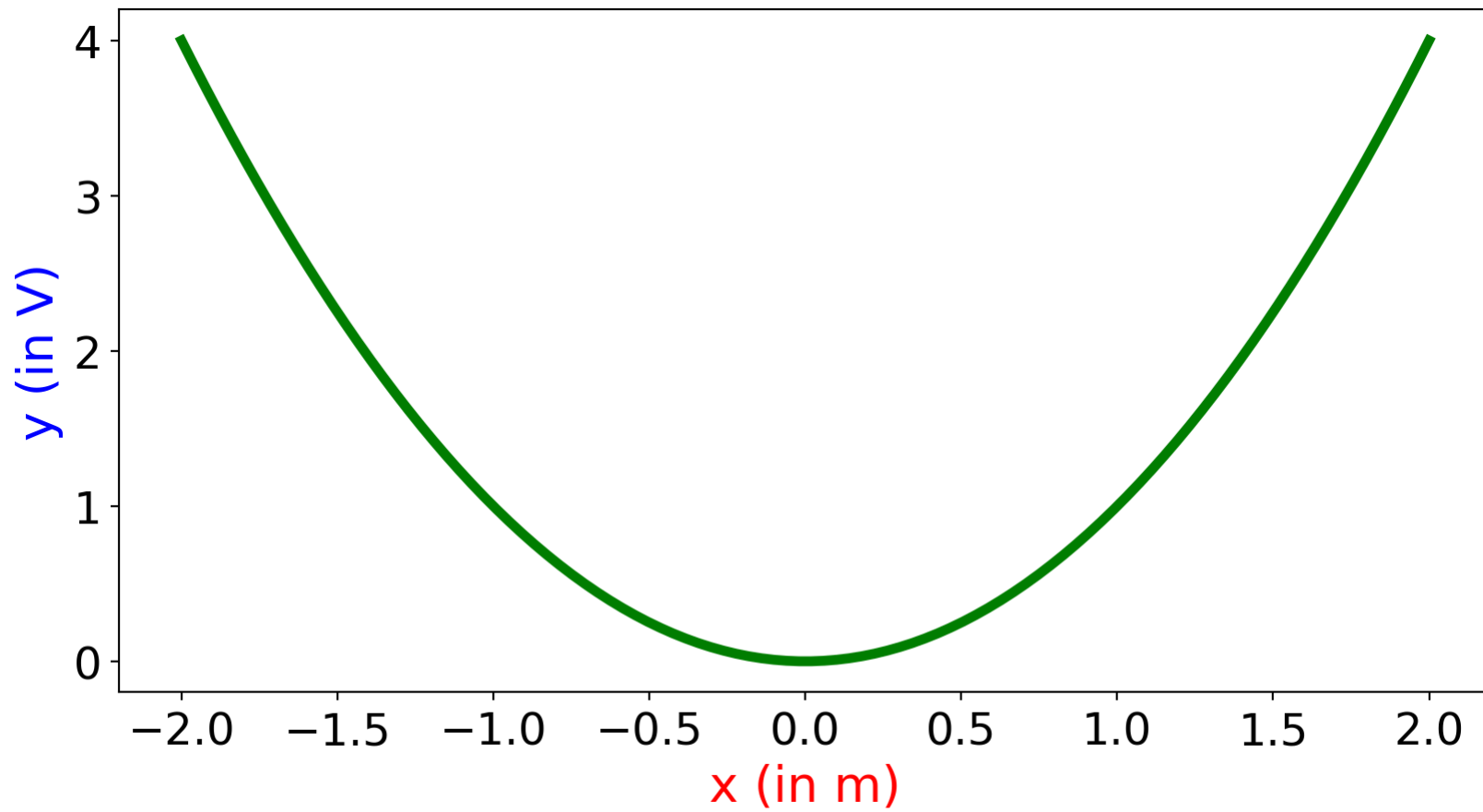
# LINE PLOT

```
1 # Change the font-size
2 import matplotlib as mpl
3 mpl.rcParams['font.size'] = 18
4 plt.plot(x, y);
```



# LINE PLOT

```
1  # Add labels
2  plt.xlabel("x (in m)", fontsize=20, color='red')
3  plt.ylabel("y (in V)", fontsize=20, color='blue')
4  plt.plot(x, y, color='green', linewidth=4);
```

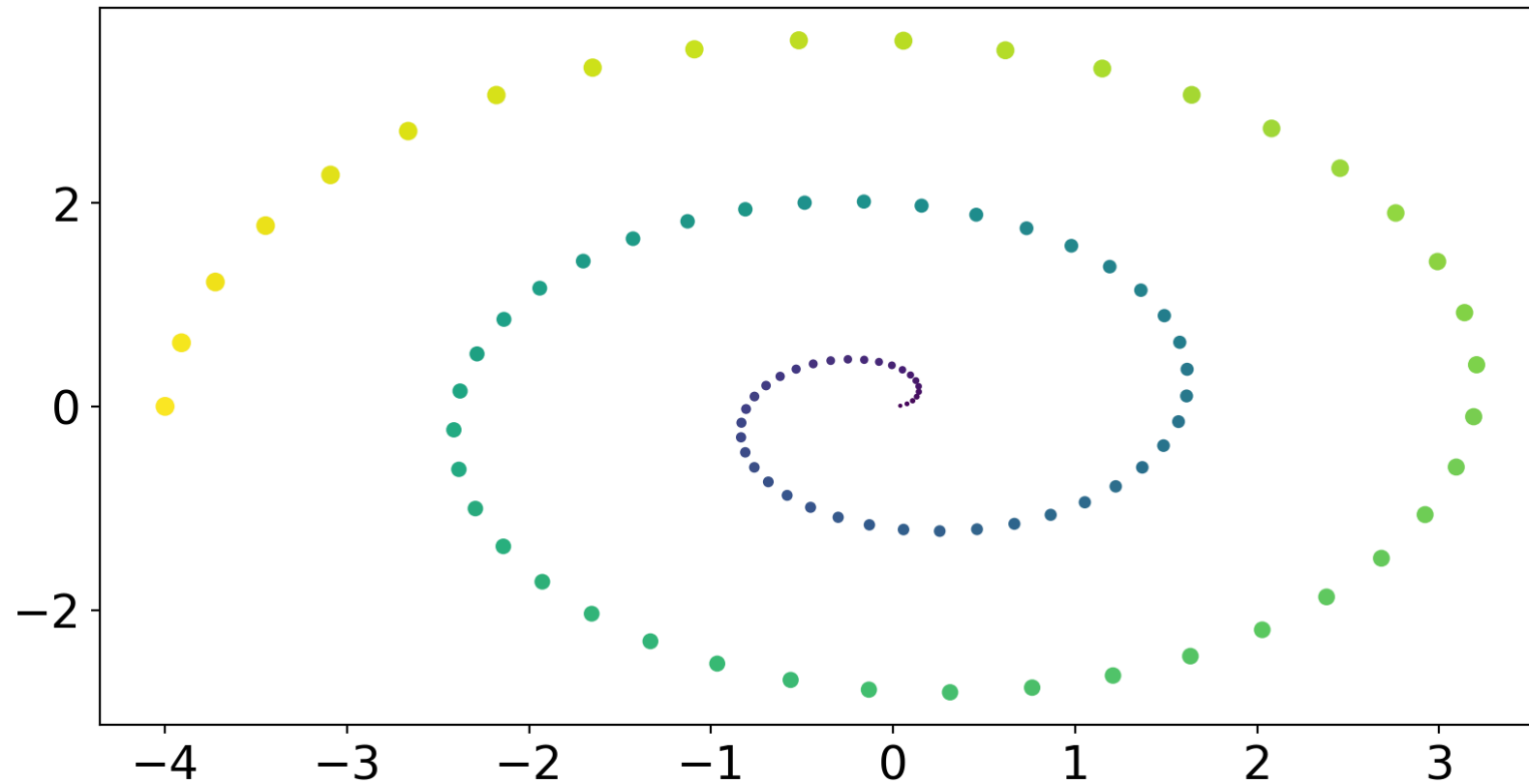


# SCATTER PLOT

```
1 import matplotlib.pyplot as plt
2 import numpy as np
3
4 # Create the coordinate of a spiral
5 angles = np.linspace(0, 5*np.pi, 100)
6 radii = np.linspace(0, 4, 100)
7 xs = radii * np.cos(angles)
8 ys = radii * np.sin(angles)
9
10 # Plot spiral points with increasing size and color-value
11 plt.scatter(xs, ys, 10*radii, radii/4);
```



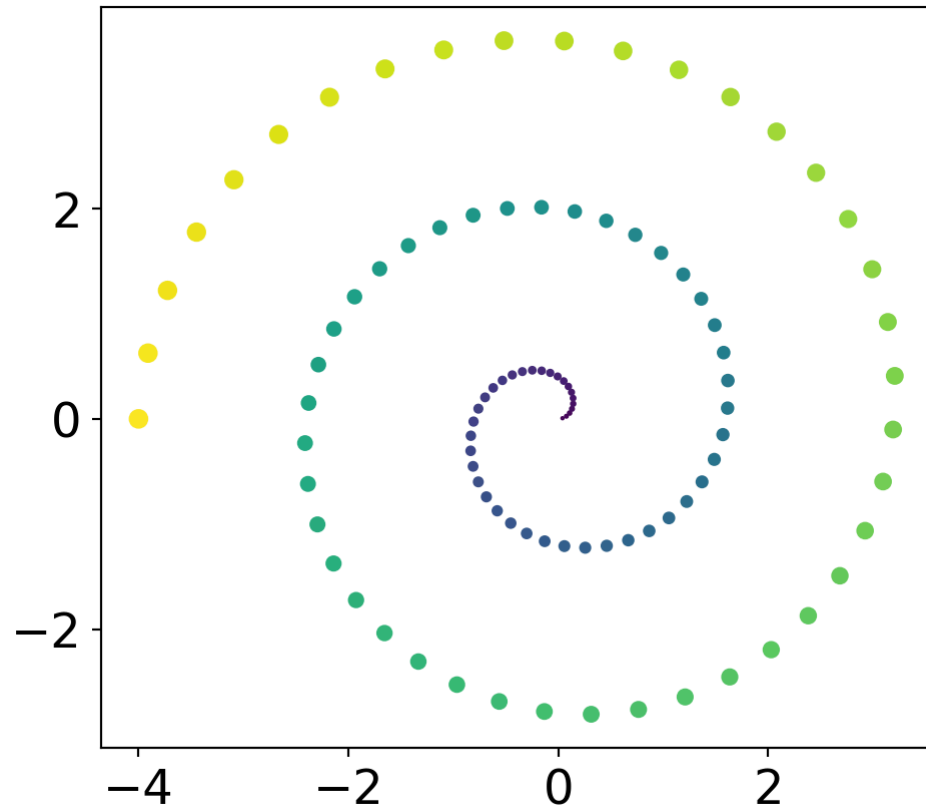
# SCATTER PLOT



# SCATTER PLOT

```
1 # Plot spiral points with increasing size and color-value
2 plt.scatter(xs, ys, 10*radii, radii/4)
3
4 # Set the axis aspect ratio to equal
5 ax = plt.gca()
6 ax.set_aspect("equal");
```

# SCATTER PLOT



# MORE ADVANCED LOOPING STRUCTURES

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- Loop can be over lists, arrays, sets, iterators, etc.
- There are different options to loop over two “lists” (say **a** and **b**) of same length:
  1. **while** loop
  2. **for** loop with **range(len(a))**
  3. **for** loop with **enumerate(a)**
  4. **for** loop with **zip(a, b)**
  5. **list comprehension** with **zip(a, b)**

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

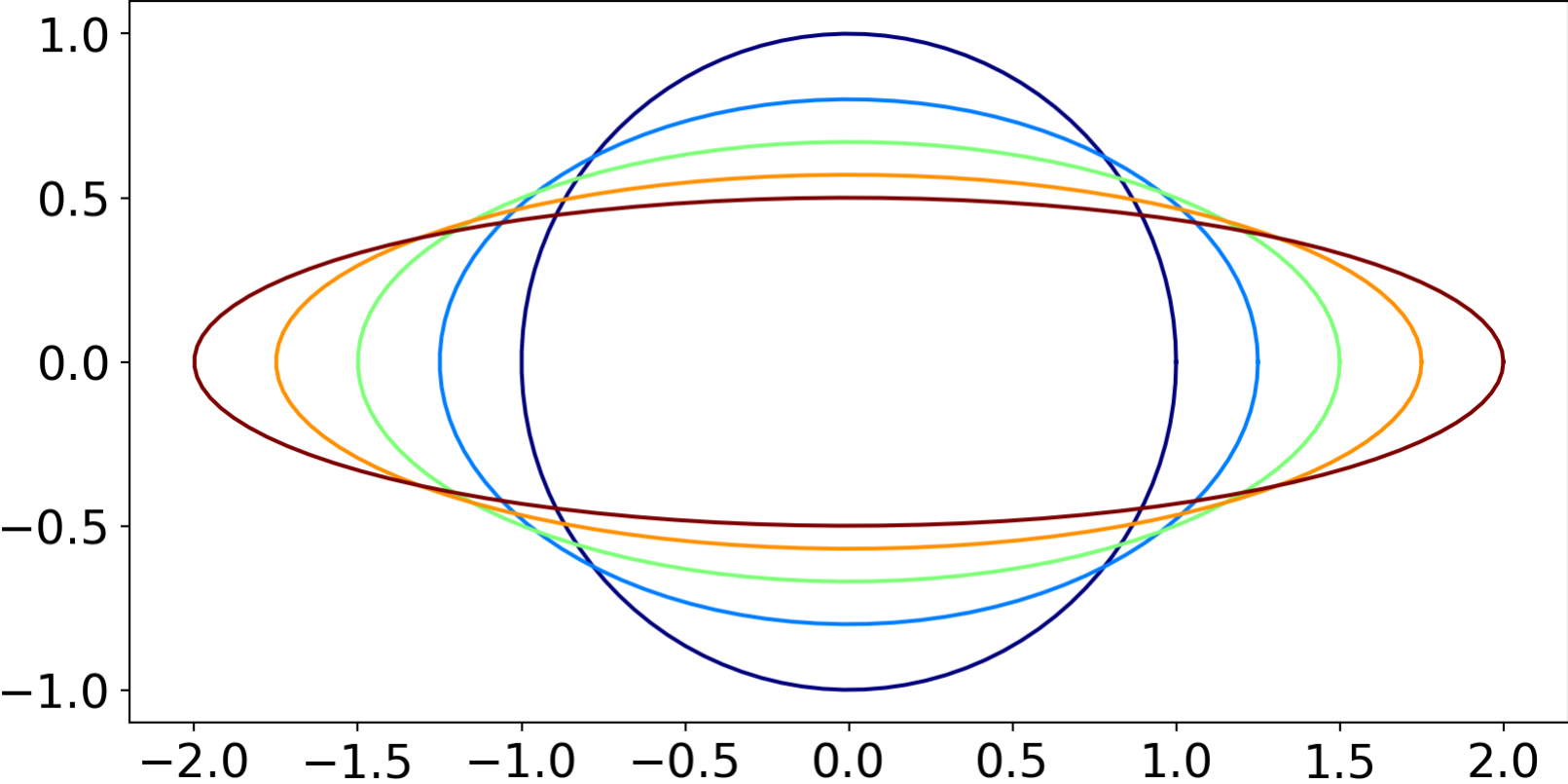
- Exercise with ellipses with parameters: a and b

$$x = a \cos(t)$$

$$y = b \cos(t)$$

```
1 import matplotlib.pyplot as plt
2 import numpy as np
3
4 # the for loop allows to loop over a list or array:
5 n_curves = 5
6 t = np.linspace(0, 2*np.pi, 100)
7 a = np.linspace(1, 2, n_curves)
8 b = np.round(1 / a, 2)
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY



# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- `len(a)` gives the length of the list

```
1 # Method 1 using while
2 i = 0
3 while i < len(a):
4     x = a[i] * np.cos(t)
5     y = b[i] * np.sin(t)
6     i = i + 1
7     # plt.plot(x, y)
```



# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- `len(a)` gives the length of the list

```
1 # Method 1 using while
2 i = 0
3 while i < len(a):
4     x = a[i] * np.cos(t)
5     y = b[i] * np.sin(t)
6     i = i + 1
7     # plt.plot(x, y)
```

- `range(len(a))` gives numbers from 0 to `len(a) - 1`

```
1 # Method 2 using range
2 for i in range(len(a)):
3     x = a[i] * np.cos(t)
4     y = b[i] * np.sin(t)
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- Asymmetric solution with enumerate
- The parameters **a** and **b** are treated differently

```
1  # Method 3 using enumerate
2  for i, ai in enumerate(a):
3      x = ai * np.cos(t)
4      y = b[i] * np.sin(t)
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- `zip(a,b)` merges lists a and b as iterator of tuples `(a[i],b[i])`
- An iterator is like a list, but lazy evaluated

```
1 print(list(zip(a, b)))
```

```
[(1.0, 1.0), (1.25, 0.8), (1.5, 0.67), (1.75, 0.57), (2.0,  
0.5)]
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- `zip(a, b)` merges lists `a` and `b` as iterator of tuples `(a[i], b[i])`
- An iterator is like a list, but lazy evaluated

```
1 print(list(zip(a, b)))
```

```
[(1.0, 1.0), (1.25, 0.8), (1.5, 0.67), (1.75, 0.57), (2.0, 0.5)]
```

- usage in a for loop:

```
1 # Method 4 using zip()  
2 for ai, bi in zip(a, b):  
3     x = ai * np.cos(t)  
4     y = bi * np.sin(t)
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- Does it make sense to us `enumerate()` ?
- `enumerate()` makes a “list” of tuples
- elements are the index and the tuples of `zip()`

```
1 print(list(enumerate(zip(a, b))))
```

```
[(0, (1.0, 1.0)), (1, (1.25, 0.8)), (2, (1.5, 0.67)), (3,  
(1.75, 0.57)), (4, (2.0, 0.5))]
```

```
1 # Method 3 using enumerate  
2 for i, tuple_i in enumerate(zip(a, b)):  
3     x = tuple_i[0] * np.cos(t)  
4     y = tuple_i[1] * np.sin(t)
```

This looks cumbersome !

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

- Or combining `range()` and `zip()`?

```
1 print(list(zip(range(len(a)), a, b)))
```

```
[(0, 1.0, 1.0), (1, 1.25, 0.8), (2, 1.5, 0.67), (3, 1.75, 0.57), (4, 2.0, 0.5)]
```

```
1 # Method 3 using enumerate  
2 for i, ai, bi in zip(range(len(a)), a, b):  
3     x = ai * np.cos(t)  
4     y = bi * np.sin(t)
```

# LOOPING MULTIPLE LISTS SIMULTANEOUSLY

```
1 # Method 5 using list comprehension with zip()  
2 [plt.plot(ai*np.cos(t), bi*np.sin(t)) for ai, bi in zip(a, b)]
```

